

## Mvvm Survival Guide For Enterprise Architectures In Silverlight And Wpf Siddiqi Muhammad Shujaat

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MVVM offers lots of design choices and the author shows examples of each of these approaches, by changing the code to achieve the same results. This book will be a valuable resource for Silverlight and WPF developers who want to fully maximize the tools with recommended best practices for enterprise development. This is an advanced book and you ...

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Eliminate unnecessary code by taking advantage of the MVVM pattern in Silverlight and WPF using this book and eBook ? less code, fewer bugs

This book combines practical, real-world examples with all the background material and theory you need The concepts are explained with a practical LOB enterprise application that is gradually built through the course of this book. MVVM offers lots of design choices and the author shows examples of each of these approaches, by changing the code to achieve the same results. This book will be a valuable resource for Silverlight and WPF developers who want to fully maximize the tools with recommended best practices for enterprise development. This is an advanced book and you will need to be familiar with C#, the .Net framework, and Silverlight or WPF.

Over 100 advanced recipes to effectively and efficiently develop rich client applications on the Windows platform.

Dive into the world of MVVM, learn how to build modern Windows applications, and prepare for cross-platform development. This book introduces you to the right mindset and demonstrates suitable methodologies that allow for quick understanding of the MVVM paradigm. MVVM in Delphi shows you how to use a quick and efficient MVVM framework that allows for scalability, is of manageable complexity, and provides strong efficiency. One of the biggest challenges developers face is how to convert legacy and monolithic Delphi applications to the MVVM architecture. This book takes you on a step-by-step journey and teaches you how to adapt an application to fit into the MVVM design. What You Will Learn Gain the fundamentals of MVVM Visualize MVVM as a design philosophy Create easy-to-use frameworks for building your own MVVM applications Develop a methodology for converting legacy applications to the MVVM pattern Architect cross-platform and multi-lingual applications using the MVVM pattern Who This Book Is For Delphi developers with a good knowledge of Delphi or programming experience in a different language. In addition, this book is attractive to Delphi developers who want to modernize existing applications based on the MVVM design.

This highly practical, expert level tutorial teaches you to build a Line of Business application with the aid of a case study which gradually builds throughout the book. It also includes a jumpstart chapter for developers coming from other technologies. If you already have a firm grasp of Silverlight development and are keen to advance your specialist knowledge of Line of Business (LOB) application development, then Expert Line of Business Application Development for Silverlight 5: Quick Start Guide is for you. If you are a developer with experience of other technologies, you may also find this book useful.

You're a developer who knows nothing to WPF. Which is fine, except that you need to start coding your next application using WPF and the MVVM pattern. Don't worry: I have you covered. I've been training hundreds of developers like you during 15 years, and converted my experience into this book. I know from experience teaching what takes more time to learn in WPF, and will spend time only where appropriate. Plus this book is packed with exercises which build up into a full project: you develop a small e-commerce sample application. You'll allow users to browse for products, and you'll also create a back-end where users will be able to list and edit products. Read this book, and you can code your WPF application within a week.

Rely on this robust and thorough guide to build and maintain successful test automation. As the software industry shifts from traditional waterfall paradigms into more agile ones, test automation becomes a highly important tool that allows your development teams to deliver software at an ever-increasing pace without compromising quality. Even though it may seem trivial to automate the repetitive tester ' s work, using test automation efficiently and properly is not trivial. Many test automation endeavors end up in the " graveyard " of software projects. There are many things that affect the value of test automation, and also its costs. This book aims to cover all of these aspects in great detail so you can make decisions to create the best test automation solution that will not only help your test automation project to succeed, but also allow the entire software project to thrive. One of the most important details that affects the success of the test automation is how easy it is to maintain the automated tests. Complete Guide to Test Automation provides a detailed hands-on guide for writing highly maintainable test code. What You ' ll Learn Know the real value to be expected from test automation Discover the key traits that will make your test automation project succeed Be aware of the different considerations to take into account when planning automated tests vs. manual tests Determine who should implement the tests and the implications of this decision Architect the test project and fit it to the architecture of the tested application Design and implement highly reliable automated tests Begin gaining value from test automation earlier Integrate test automation into the business processes of the development teamLeverage test automation to improve your organization's performance and quality, even without formal authority Understand how different types of automated tests will fit into your testing strategy, including unit testing, load and performance testing, visual testing, and more Who This Book Is For Those involved with software development such as test automation leads, QA managers, test automation developers, and development managers. Some parts of the book assume hands-on experience in writing code in an object-oriented language (mainly C# or Java), although most of the content is also relevant for nonprogrammers.

Practical Software Architecture Solutions from the Legendary Robert C. Martin ( " Uncle Bob " ) By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ( " Uncle Bob " ) reveals those rules and helps you apply them. Martin ' s Clean Architecture doesn ' t merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you ' ve come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you ' ll face—the ones that will make or break your projects. Learn what software architects need to achieve—and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what ' s critically important and what ' s merely a " detail " Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager—and for every programmer who must execute someone else ' s designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available.

This book will help you understand what "programming for performance" means, and use effective coding patterns and techniques to optimize your .NET applications. You will begin by understanding what "high performance coding" means, and the different performance concerns. You will see how CLR works and get an understanding of concepts such as memory management, garbage collection, and thread life cycles. You will proceed to learn about the theoretical and practical concepts of PLINQ programming. You will also see what Big Data is, and how to architect a Big Data solution to manipulate large datasets. Finally, you will learn how to launch and analyze a profile session and execute tests against a code block or application for performance analysis. By the end of this book, you will have a complete understanding of efficient programming using high-performance techniques, and will able to write highly optimized applications.

WPF and Silverlight are unlike any other user interface (UI) technologies. They have been built to a new paradigm that—if harnessed correctly—can yield unprecedented power and performance. This book shows you how to control that power to produce clean, testable, maintainable code. It is now recognized that any non-trivial WPF or Silverlight application needs be designed around the Model-View-ViewModel (MVVM) design pattern in order to unlock the technology's full data-binding potential. However, the knowledge of how to do this is missing from a large part of the development community—even amongst those who work with WPF and Silverlight on a daily basis. Too often there is a reliance on programmatic interaction between controls and not enough trust in the technologies' data-binding capabilities. This leads to a clouding of design values and an inevitable loss of performance, scalability, and maintainability throughout the application. Pro WPF and Silverlight MVVM will show you how to arrange your application so that it can grow as much as required in any direction without danger of collapse.